

[14:57] <@STFLinds> I'm Lindsay from Star-fleet.com  
[14:57] <FCaptSalmonISTF> don't forget I'll be here if you need me to be Linds.  
[14:57] <@STFLinds> you bet. chime in whenever Matt :)  
[14:58] <@STFLinds> We're hoping for a pretty open session tonight too, so everyone is free to ask questions or comment  
\_06[14:58] \* @TyraSTFIIDF spams comchas  
[14:59] <@TyraSTFIIDF> i'm here  
[14:59] <@STFLinds> Because well, I'm pretty curious about how other RPG formats function since STF has been my only experience  
[14:59] <@STFLinds> wb Tyra  
[14:59] <@TyraSTFIIDF> yaya  
[14:59] <FCaptSalmonISTF> and I'm on the same boat :)  
[14:59] <@TyraSTFIIDF> i'm not  
\_03[15:00] \* SLAKristin is now known as SLAKristin\_AFK  
[15:00] <@STFLinds> So, we're a bulletin board Star Trek RPG. But we also have a bit of a different setup than most  
[15:00] <scififan17401> \_4lve experienced email, weekly hour long sim and our format linds  
[15:00] <@STFLinds> cool :)  
[15:00] <@STFLinds> then you'll have lots of comparisons  
[15:01] <SLATavey> I've played in PBEM, IRC, AIM, Message Board and the AJJE games style. :)  
[15:01] <@STFLinds> Do you find that some are easier than others?  
[15:01] <@TyraSTFIIDF> i've played, PBEM, IRC, Bulletin Board, Nova  
[15:01] <@STFLinds> Or is it just a different frams of mind?  
[15:01] <@STFLinds> \*frame  
[15:02] <scififan17401> \_4aim seems to work well for the weeklies.  
[15:02] <SLATavey> I prefer message (or bulletin) board or IRC. Sadly the new upgrade to AIM doesn't support chat rooms so well. ./ It's caused some issues for our sims.  
[15:03] <@STFLinds> oh, yeah. how do you deal with outside changes like that?  
[15:04] <@STFLinds> Ours uses custom coded software, so we don't have that issue come up.  
[15:04] <SLATavey> In the SLA, we leave that choice up to the hosts of the sim. They can choose whether to remain in one format, or move to another one. We can, obviously, make recommendations. But otherwise, our mandate is to be hands off with the sims in the group.  
\_06[15:04] \* @STFLinds nods  
[15:05] <SLATavey> I believe that, at the moment, the sims that run in AIM are going to be moving back to IRC.  
[15:06] <@STFLinds> So I thought I'd show an example of how our system is set-up: <http://www.star-fleet.com/webb/stf4/montgomery>  
[15:06] <@STFLinds> This is one ship in our Fleet 4 (we have 6 fleets plus an Academy Fleet)

[15:07] <@STFLinds> Each ship/base/outpost/planet has a front page like that and each is styled differently

[15:07] <@STFLinds> From here you can access the board to read notes, post a new note, go into character or player profiles etc.

[15:08] <scififan17401> \_4dont forget the experimental fleet linds

[15:08] <SLATavey> So, similar in style to NOVA?

[15:08] <@STFLinds> True Richard

\_06[15:08] \* @STFLinds looks to Tyra about NOVA

\_03[15:09] \* SLAKristin\_AFK is now known as SLAKristin

[15:09] <@TyraSTFIIDF> huh...oh yes

[15:09] <@TyraSTFIIDF> Nova

[15:10] <scififan17401> \_4I have never dealt with Nova can you briefly describe that

[15:10] <@TyraSTFIIDF> Several of the ships i'm on in IDF use Nova.

[15:10] <~comchase> All of IDF uses Nova :)

[15:11] <@TyraSTFIIDF> Good point Robert

[15:11] <~comchase> Its still play by email scififan17401 but using a web site with a writing control panel

[15:11] <@TyraSTFIIDF> I'm only on 3 so...those three use NOVA

[15:11] <@TyraSTFIIDF> <http://uss-calypto.net/index.php/admin/index>

[15:11] <@TyraSTFIIDF> this is an example of a Nova site.

[15:12] <@TyraSTFIIDF> You have a writing control panel, you create posts and save them to a database and each writer that is named in the post as a writer can modify the post

[15:12] <FCaptSalmonISTF> Tyra, no offense, but there's not much I can see.

[15:12] <@TyraSTFIIDF> once you're finished you post it to the boards

[15:12] <@TyraSTFIIDF> no problem...

[15:12] <@TyraSTFIIDF> that is probably not a good example

[15:13] <@STFLinds> Whereas our system you write the post then and post it. you can't save it and come back to it

[15:13] <@STFLinds> if you jump into the Notes: <http://www.star-fleet.com/webb/node/568/notes>, you get how the branched thread system looks.

[15:14] <@STFLinds> each IC thread typically is a Location, rather than a 'subject'

[15:14] <FCaptSalmonISTF> unless you are someone that actually writes the post in a word document first, then posts it.

[15:14] <@TyraSTFIIDF> i'm grabbing another ship that I'm active on....

\_03[15:14] \* comchase sets mode: +o DavidBall

[15:14] <@STFLinds> which is a stylistic need for the server to archive things more easily

[15:15] <@STFLinds> I'll give you the start of a thread though: <http://www.star-fleet.com/webb/node/536954>

[15:15] <@DavidBall> Hi guys

\_06[15:15] \* @STFLinds waves to David

[15:15] <@STFLinds> welcoem :)

[15:16] <@STFLinds> \*welcome

[15:16] <scififan17401> \_4hi

[15:16] <@STFLinds> Basically, 'next In location' advances you through the thread and when you get to the end, or a natural place to split it, you reply

[15:16] <~comchase> hi David, I went ahead and opped you because I wont be here at the top of the hour, i am sick today so going to lay down for an hour and try to shake it off, i will be back by time your done david. If anyone needs anything for the next hour please use /msg FADMWheeler help Thanks - Admiral Wakeland

[15:16] <@TyraSTFIIDF> I have a screen shot of what NOVA looks like

[15:17] <@STFLinds> awww, take care

[15:18] <@STFLinds> as the posts are added, we have a fluid amount of text that spells out the sim.

[15:18] <@STFLinds> in our case, all threads can be joint posts, because anyone can reply anywhere withint that block of text.

[15:18] <@STFLinds> would that be accurate to say Tyra?

[15:18] <@TyraSTFIIDF> i would

[15:19] <@TyraSTFIIDF> If you are looking to put a specific tag in a place you just write tag

[15:20] <@TyraSTFIIDF> Think of the STF system as a group of writer writing one book

[15:20] <@TyraSTFIIDF> that's how the threads are set up to a degree

[15:20] <scififan17401> \_4if the thread stalls you just bump it... they stay on the main posting board for one week

[15:20] <@STFLinds> And because of the colour coding of the text, you can easily see if someone adds soemthing higher up in the text that they wanted to reply to

[15:21] <@STFLinds> forgive my typos, my fingers are freezing :P

[15:21] <@STFLinds> so that's our basic set-up.

[15:23] <@STFLinds> One of things I love about a BB system is being able to go back and read things. I'm guessing that other formats, like Llive RPGs would post logs?

[15:23] <@TyraSTFIIDF> bah...sorry guys

[15:23] <@TyraSTFIIDF> <http://usshealy.com/index.php/admin/index>

[15:23] <@TyraSTFIIDF> this is an example of Nova

[15:23] <scififan17401> \_4you can post at any hour of the dat we have at least one player in germany and another in australia....

[15:24] <SLATavey> Aye. All of our LA sims have mailstrings, and areas on our forum that they can use to post logs, and personal writing outside the sim time itself.

[15:25] <SLAKristin> Getting people to post there...is another story...

[15:25] <@STFLinds> so the only time you're interacting with other characters is in your active sim time?

[15:26] <SLAKristin> People will do joint logs as well, but they get a time where they are available to do that

[15:26] <SLATavey> No, not at all. We see a number of people who write logs together during the week, and post them. It's rather fun to read to be honest.

[15:26] <@STFLinds> okay, gotcha

[15:26] <@STFLinds> see? I get to learn things too :)

[15:26] <scififan17401> \_4of course we have our IRC board... some of the members hang out there

[15:27] <@STFLinds> I ahve to admit that I was so clueless about roleplaying when I first joined, as I had never done it before at all!

[15:28] <FCaptSalmonISTF> and now look at where you're at. GM, CO, former President...

\_06[15:28] \* @TyraSTFIIDF nods

[15:28] <@STFLinds> :P

[15:28] <SLAKristin> I was in the same boat when I joined my first sim

[15:28] <@STFLinds> I've learned the basics of some of the other formats but I've been enjoying hearing more of the details

[15:28] <@STFLinds> I had no idea until last year how vast the simming community really was

[15:28] <FCaptSalmonISTF> that's basically why we came here. To learn about what other people do.

[15:29] <scififan17401> \_4I was on in 91-93 then left simming till last year.

[15:29] <SLATavey> That's one of the wonderful things about SciWorld.

\_06[15:29] \* @STFLinds nods

[15:29] <@STFLinds> Definitely

[15:29] <@TyraSTFIIDF> prior to joining STF, I had only played in Yahoo Groups

[15:29] <SLATavey> (Please excuse me, I have to go and pick up my son from school)

\_06[15:30] \* @STFLinds waves

[15:30] <SLAKristin> (We'll be here waiting!)

\_03[15:30] \* SLATavey is now known as SLATavey\_AFK

[15:30] <scififan17401> \_4godspeed

[15:30] <@TyraSTFIIDF> my roommate is the one that got me hooked on Nova

[15:30] <@TyraSTFIIDF> And Linds, I remember when you first started STF

[15:30] <@STFLinds> :)

[15:31] <SLAKristin> It's hard for me to believe where I am after starting in 06, and having 2 kids in the process

[15:31] <@TyraSTFIIDF> I think the biggest thing to remember with the various styles of simming is that you have to find one you're comfortable with

[15:31] <@STFLinds> yeah

[15:31] <@STFLinds> So for those of you who have played a lot of different formats, what would you say the big appeal or drawbacks to a bulletin board?

[15:31] <@STFLinds> ?are

\_06[15:32] \* @STFLinds can't type tonight O.o

[15:32] <@TyraSTFIIDF> hahah

[15:32] <SLAKristin> I know that when I was away for a while on the one's I'm on, getting caught back up is tricky

[15:32] <@TyraSTFIIDF> the one drawback that I've found is posting at the same time as someone else

[15:32] <@DavidBall> Are we allowed to butt in with questions? I'm not sure if I'm being rude or not :-P Or shall I just sit at the back and be quiet?

[15:32] <@TyraSTFIIDF> jump in David

[15:32] <scififan17401> \_4the apeal is the lack of time constraint...if you have a busy day don'tt worry just post the next day

[15:33] <@STFLinds> this is an open discussion, feel free

[15:33] <@DavidBall> You might have covered my question earlier, as I'm a bit of a latecomer. But I'd like to know, if I were setting up a brand new sim right now, and wanted to use a bb, which software should I go for?

[15:34] <@STFLinds> hmmm, well we use a custom software package

[15:34] <@DavidBall> Should I go for a hosted solution? Or host my own?

[15:34] <@STFLinds> which has been built and rebuilt over 20 years

[15:34] <@DavidBall> Is that NOVA that you were talking about?

[15:34] <@STFLinds> we're based in Drupal right now but shifting to Symphony

[15:35] <@STFLinds> where's Jacl when I need him? lol

[15:35] <@STFLinds> \*Jack

[15:35] <FCaptSalmonISTF> Nova was what Tyra was talking about since she is a member of the Independence fleet.

[15:35] <@DavidBall> Ahh ok. So STFLinds what's the name of your software?

[15:35] <SLAKristin> And...I have to do dishes before the husband gets home...and before I help with the Torchwood sim later. I'll be back!

\_03[15:35] \* SLAKristin is now known as SLAKristin\_AFK

[15:35] <@STFLinds> We call it WeBB.

[15:35] <@DavidBall> ahh ok

[15:36] <@STFLinds> last version was effWebb and now we're on WebbSpace

[15:36] <@DavidBall> Is this something I can download for free?

[15:36] <@STFLinds> no

[15:36] <FCaptSalmonISTF> no.

[15:36] <@DavidBall> How much does it cost?

[15:36] <@TyraSTFIIDF> WebbSpace no

[15:36] <@TyraSTFIIDF> Nova yes

[15:36] <FCaptSalmonISTF> It's a custom build.

[15:36] <@STFLinds> entirely in-house

[15:37] <@DavidBall> ahh okay, so it's not for sale?

[15:37] <FCaptSalmonISTF> pretty much.

[15:37] <@DavidBall> So if I were setting up a brand new sim right now, and wanted to use a bb, which software would you recommend I use?

[15:38] <@TyraSTFIIDF> this is what we use on another group that i'm in that's fairly easy to set up

[15:38] <@TyraSTFIIDF> <https://www.phpbb.com/>  
[15:38] <scififan17401> \_4does not mean you cant join our fleet then post you ship to x-fleet if yo have five people who like your Idea if it is trek.  
[15:38] <@DavidBall> ahh ok  
[15:39] <@DavidBall> phpbb is very very old, I was actually curious if anything newer had come onto the market  
[15:39] <@TyraSTFIIDF> PHPBB is a pretty user friendly  
[15:39] <@TyraSTFIIDF> phpbb is the only one that I know of  
[15:39] <@TyraSTFIIDF> that is not custom built  
[15:39] <@DavidBall> because if new younger people come to simming right now, I wonder what they'd think of a forum system that was coded 20 years ago!  
[15:40] <@STFLinds> well, it's constantly being developed  
[15:40] <@DavidBall> True, true it is  
[15:40] <@STFLinds> we made them move to drupal earlier than 20 years  
[15:40] <@DavidBall> and it's definitely the most mature I've ever seen  
[15:40] <@STFLinds> we started in Prodigy in 1991, moved to the WWW in 97  
[15:41] <@STFLinds> last biggest site upgrade was in 2008, and this year will be the start of another  
[15:41] <@DavidBall> Everyone here with a bb sim, do you all use PHPbb? (aside from those who use NOVA of course)  
[15:41] <@TyraSTFIIDF> all of the bb games that I'm in use PHPbb  
\_06[15:42] \* FCaptSalmonIDF is confused about PHPbb  
[15:42] <Chapman6F> There is also this <http://www.phorum.org/>  
[15:42] <@TyraSTFIIDF> it's the program used to create the bulletinboard  
[15:42] <Chapman6F> One org I know of still uses it, it's nice and simple.  
[15:44] <@TyraSTFIIDF> of all the games that I play, I prefer what we have at STF...  
[15:44] <@TyraSTFIIDF> and IDF  
[15:44] <@STFLinds> what makes the difference?  
[15:45] <@TyraSTFIIDF> knowledge base Linds.  
[15:45] <@DavidBall> What do you mean by knowledgebase?  
[15:45] <@TyraSTFIIDF> I am okay with the bulletin boards that use PHPbb  
[15:45] <@TyraSTFIIDF> i know how to use them and break them  
[15:45] <@TyraSTFIIDF> and fix them again  
[15:46] <@TyraSTFIIDF> at least with NOVA...and well I can break any of the MOTDs on STF that I have access to....and make an attempt to fix what I've broken  
[15:46] <@TyraSTFIIDF> or run to Linds  
[15:46] <@STFLinds> lol  
[15:46] <@TyraSTFIIDF> who in turn runs to Jack  
[15:46] <@STFLinds> sometimes yes  
[15:46] <@TyraSTFIIDF> lol  
[15:46] <@STFLinds> (Jack is our coder and one of the tech gurus)  
[15:47] <@TyraSTFIIDF> one of the reasons that I like STF/EFFWebb is the

ease of use

[15:47] <@TyraSTFIIDF> uh oh

\_06[15:47] \* FADMPolarBear|STF waves

[15:47] <@DavidBall> Do each of these bb systems (PHPbb, phorum & NOVA) all work on mobile?

\_06[15:47] \* @TyraSTFIIDF waves at the Polar Bear

[15:47] <@STFLinds> it's our President, hide!

[15:47] <@TyraSTFIIDF> phpbb does

[15:47] <FADMPolarBear|STF> :)

[15:47] <@TyraSTFIIDF> and I believe that Nova does as well

[15:48] <scififan17401> \_4welcom Polar bear

\_06[15:48] \* @TyraSTFIIDF tosses the salmon to the polar bear to distract him

[15:48] <FADMPolarBear|STF> why thank you :)

[15:48] <FADMPolarBear|STF> Mmmmm

[15:48] <@STFLinds> ours does but not as well as the upgrade will

[15:48] <@DavidBall> Because I try and use RPG-D on my mobile, and it's awful (I think it's PHPbb). But it could be that I need to use an app like tapatalk or something

\_06[15:48] \* FCaptSalmon|STF poofs

[15:49] <@TyraSTFIIDF> the three sites that I am on that use phpbb use tapatalk

[15:49] <@TyraSTFIIDF> for teh mobile app, but i can access it on my phone with little problem

[15:49] <@DavidBall> is it true that the forum owner/webmaster needs to do something to make it work on tapatalk?

[15:50] <scififan17401> \_4no problen with phone hook up here either.

[15:50] <@TyraSTFIIDF> I believe they have to link it with the database

[15:50] <@TyraSTFIIDF> but that part I'm not sure about.

[15:50] <@TyraSTFIIDF> I can find out for you

[15:50] <@DavidBall> ahh ok

[15:51] <@STFLinds> Checking the time, we've got just under ten minutes.

[15:51] <@DavidBall> I thought there needs to be some action taken by the webmaster to make it work, and not just the user

[15:51] <@DavidBall> Yep I'll take over at 10 :-)

[15:51] <@STFLinds> right, because you're 'that Dude' :P

[15:51] <@STFLinds> any more questions from anyone?

[15:51] <@DavidBall> I'm a dude. Yes

[15:53] <@TyraSTFIIDF> David...pm me your email and I will see about finding an answer to your question

[15:53] <@TyraSTFIIDF> about the tapa talk

[15:53] <@STFLinds> Would people say that BB RPG's are still just as popular as other formats?

[15:53] <@TyraSTFIIDF> hi Chas

[15:53] <chas> Hi

\_06[15:53] \* @STFLinds waves

[15:53] <@TyraSTFIIDF> I would say yes Linds  
[15:53] <@DavidBall> Hey Chas dude  
[15:55] <@STFLinds> I know there is a great appeal to the live formats, so I was curious if they were more or less popular  
[15:55] <FADMPolarBear|STF> There's a surge in Facebook based RPG's currently  
[15:55] <FADMPolarBear|STF> I found hundreds the other day by accident  
[15:55] <FADMPolarBear|STF> ranging from CSI to Trek  
[15:55] <FCaptSalmon|STF> I would have to say yes, but seeing as STF is the only one I know of, I can't really be certain.  
[15:55] <scififan17401> \_4Live formats seem to be growing...  
[15:56] <FCaptSalmon|STF> can we count STO as a live RP format? I know there are people who hang out in an area and RP on there.  
[15:57] <@DavidBall> Yeah there's looooooads of Star trek roleplayers on FB  
[15:57] <@DavidBall> I think FB roleplayers are mostly teenagers who don't know there's anything except facebook!  
[15:57] <@STFLinds> lol, quite possible  
[15:57] <scififan17401> \_4I rp with ufp on the weekends the problem we sometimes run into there is attendance issues.  
[15:57] <@DavidBall> But Facebook is deleting fake/roleplay accounts. So it's risky  
[15:58] <@STFLinds> why is that?  
[15:58] <@STFLinds> \*why  
[15:58] <FADMPolarBear|STF> yeah, I can't imagine FB would like that  
\_06[15:58] \* @TyraSTFIIDF kicks drew  
[15:58] <FADMPolarBear|STF> they hate \*fake\* accounts  
[15:58] <FADMPolarBear|STF> ruins their figures  
[15:58] <@DavidBall> Yeah  
[15:58] <scififan17401> \_4variable RL problems and work schedules  
\_03[15:59] \* Roadrunner is now known as STFRoadrunner  
\_06[15:59] \* FADMPolarBear|STF is kicked  
[15:59] <FADMPolarBear|STF> Hey Kevin :-D  
[15:59] <@TyraSTFIIDF> Hi Kevin  
\_06[15:59] \* FCaptSalmon|STF pokes the Polar Bear  
[15:59] <@DavidBall> I wrote an article for the OW blog about it, after chatting with a lot of RPer's who were annoyed FB were deleting them  
<http://www.ongoingworlds.com/blog/2010/12/facebook-hates-roleplayers/>  
[15:59] <STFRoadrunner> Hello! My apologies for my horrible lateness, just got back from the shop  
[15:59] <@TyraSTFIIDF> upit  
[15:59] <FADMPolarBear|STF> I was late too! :-O :'  
[15:59] <@STFLinds> cool David  
[15:59] <@TyraSTFIIDF> your fashionably late Kevin and Drew

[16:00] <@STFLinds> and since we've come to the end, I'll pass over the stage to you